

**Pikachu VMAX** HP 1400 ⚡  
*Dynamax* ★★★

**1 Quick Attack** 20+  
Flip a coin. If heads, this attack does 20 more damage.

**2 Discharge**  
This attack does 30 damage to each Active Pokémon.

**3 Volt Tackle** 150  
This Pokémon also does 40 damage to itself.

**Pikachu VMAX** HP 2000 ⚡  
*Dynamax* ★★★

**1 Quick Attack** 40+  
Flip a coin. If heads, this attack does 20 more damage.

**2 Discharge**  
This attack does 40 damage to each Active Pokémon.

**3 Volt Tackle** 180  
This Pokémon also does 60 damage to itself.



**Pikachu VMAX** HP 2800 ⚡  
*Dynamax* ★★★

**1 Quick Attack** 50+  
Flip a coin. If heads, this attack does 30 more damage.

**2 Discharge**  
This attack does 50 damage to each Active Pokémon.

**3 Volt Tackle** 220  
This Pokémon also does 100 damage to itself.



**Drednaw VMAX** HP 1600 🌙  
*Gigantamax* ★★★

**1 Bite** 30  
During the players' next turn, the Defending Pokémon can't attack.

**2 Jaw Lock** 60  
During the players' next turn, the Defending Pokémon can't retreat.

**3 Hydro Pump** 120

**Drednaw VMAX** HP 2200 **Gigantamax** ★★

**1 Bite** 40  
During the players' next turn, the Defending Pokémon can't attack.

**2 Jaw Lock** 80  
During the players' next turn, the Defending Pokémon can't retreat.

**3 Hydro Pump** 160

**Drednaw VMAX** HP 3000 **Gigantamax** ★★★

**1 Bite** 60  
During the players' next turn, the Defending Pokémon can't attack.

**2 Jaw Lock** 100  
During the players' next turn, the Defending Pokémon can't retreat.

**3 Hydro Pump** 200